

ADEBAYO MUIS

FRONTEND DEVELOPER

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Location: Nigeria

SKILLS

- **Languages:** JavaScript/Typescript
- **Frontend:** Html, Css, Tailwind Css, React Js, Next Js, SvelteKit, Motion, Shadcn UI
- **Backend:** Node.js, Firebase, Supabase
- **Tools:** Git, Github, Vercel, Netlify

EDUCATION

- Mechatronics Engineer 2025–Present

PROFESSIONAL EXPERIENCE

Myhappr Founder & Lead Frontend Engineer 2025 – Present

- Founded Myhappr, a creator support platform, and led frontend development, integrating backend APIs to enable tipping and payouts to local bank accounts and mobile money wallets across Africa.
- Led frontend architecture and implementation for a creator platform enabling African creators to receive support from their audiences.
 - Integrated backend APIs for authentication, creator profiles, payments, and payout workflows to local bank accounts and mobile money wallets.
 - Crafted responsive, production-ready interfaces with Tailwind CSS, React, and TypeScript, emphasizing performance, accessibility, and user experience.

Postmorph Founder & Lead Developer 06/2025 – Present

- Launched a SaaS platform that automates content repurposing across multiple digital channels, helping creators save 4+ hours weekly while scaling engagement.
- Architected a multi-format repurposing platform using Next.js, TypeScript, and Supabase, transforming long-form content into platform-optimized posts in under 10 seconds.
 - Delivered tone presets and custom styling options, boosting cross-platform content generation efficiency by 60%+.
 - Designed workflows for scalability and reliability, enabling seamless delivery across multiple social platforms.

Oasis Infobyte Frontend Developer (Intern) 07/2025 – 08/2025

- Contributed to a software development team delivering custom web and mobile solutions across multiple industries.
- Enhanced engagement by building intuitive, responsive interfaces that improved usability and retention metrics.
 - Improved application speed, cutting load times by 40% through streamlined feature development and efficient workflows.
 - Collaborated with designers and backend developers to ship polished product experiences and accelerate delivery timelines.

PROJECTS

Glint Solo Developer 2026 – Present

- Created Glint, an open-source deterministic SVG avatar generator that produces unique mesh-like gradient avatars from a single input string with zero runtime dependencies.
- Engineered a deterministic rendering pipeline using hash-based algorithms to generate initials, color palettes, and dynamically positioned radial gradients for consistent avatar generation.
 - Exposed a lightweight, customizable TypeScript API, enabling developers to generate high-quality SVG avatars while supporting extensive visual customization.

ScrollJs Solo Developer 02/2025 – Present

- Developed an open-source lightweight scroll-triggered animation library using the Intersection Observer API, optimized for performance and developer-friendly integration.
- Engineered a 1.9KB (774B gzipped) zero-dependency package achieving <15ms load times on slow 3G, improving site animation performance by 30%+.
 - Grew adoption with 50+ weekly npm downloads and 11 GitHub stars, supported by complete documentation and extensible API design.

BookQuest Independent Developer 11/2024 – 12/2024

- Delivered a book discovery application enabling users to search, filter by genre, save favorites, and receive personalized recommendations powered by the Open Library API.
- Implemented infinite scrolling, genre filters, and live query refetching with React Query, reducing search latency by 40%.
 - Streamlined frontend performance to earn Lighthouse scores of 100 accessibility / 82 best practices, attracting 56+ early users.

HONORS & AWARDS

- Next Step Winner – Student Hacks Hackathon (Oct 2024) Recognized by Devpost for building Summify, an AI-powered tool that simplifies complex articles and study material into concise, actionable summaries.